



Florida's State Academic Standards for Computer Science	Concept	TypeTastic Keyboarding Curriculum	Cyberbullying	Copyright	Digital Footprint	Reliable Information	Data Connectivity	Digital Citizen's Basic Skills	Selecting Correct Device	Selecting Correct Software	Office Software	Troubleshooting	Digital Progress	Critical Thinking ⁺	Data	Data collection tools [↑]	Basics of AI $^{\scriptscriptstyle +}$	CodeMonkey Coding Curriculum
Communication and C	Collaboration																	
SC.3.CC.1 Assess how c	ommunication and collaboration are beneficial.																	
SC.3.CC.1.1	Describe how collaborating with others can be beneficial to a project.																	
SC.3.CC.1.2	Use feedback from peers to make revisions using technology.																	
SC.3.CC.1.3	Explain that searches may be enhanced by key terms.					•*												
SC.3.CC.1.4	Describe how computer simulations can help communicate ideas in concepts or problem-solving.																	
SC.3.CC.2 Identify uses	of technology and responsible uses of modern communic	ation.																
SC.3.CC.2.1	Identify uses of technology when sending communication over the Internet.							•										
SC.3.CC.2.2	Describe responsible uses of modern communication media and devices.							•										
Personal Health and S	Safety		, 															
SC.3.HS.1 Determine sat	fe and healthy Internet practices.																	
SC.3.HS.1.1	Discuss the need for parental control settings on network- capable devices.																	
SC.3.HS.1.2	Discuss why some sites or games have age requirements.																	
SC.3.HS.1.3	Explain what actions should be taken if students are either victims or witnesses of cyberbullying or harassment.		•															





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SC.3.HS.2. Explain heal	thy digital practices.											1						
SC.3.HS.2.1	Explore ways to balance movement and screen time.																	
SC.3.HS.2.2	Demonstrate the use of healthy digital habits.																	
Computing Compone	nts																	
SC.3.CO.1 Differentiate	and evaluate computer components.																	
SC.3.CO.1.1	Classify hardware as input, output, both or neither.								•									
SC.3.CO.1.2	Use the keyboard of a computer to write short paragraphs or short stories.	•									•*							
SC.3.CO.1.3	Identify digital tools used for writing activities.									•	•							
SC.3.CO.1.4	Identify digital tools for data collection.															•		
SC.3.CO.1.5	Use digital tools for sharing information.							•		•	•							
SC.3.CO.1.6	Apply self-editing practices to improve accuracy.							•			•							
SC.3.CO.1.7	Categorize software based on its main purpose.									•	٠							
SC.3.CO.1.8	Introduce how network systems are part of a global communication network.							•					•					
Programming and So	ftware Engineering																	
SC.3.PE.1 Explore codin	g concepts.																	
SC.3.PE.1.1	Explore using graphics, blocks or visual cues to design a program.																	•**





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SC.3.PE.1.2	Create a program that includes user choices based on defined conditions.																	•**
SC.3.PE.2 Organize type	es of data.																	
SC.3.PE.2.1	Collect data using a digital tool.																	•**
SC.3.PE.2.2	Compile data collected and draw conclusions based on trends.															•		
SC.3.PE.2.3	Analyze data for trends.															•		
SC.3.PE.3 Develop prob	lem-solving strategies.	1						1				1	1					
SC.3.PE.3.1	Create a repeatable pattern to solve a problem.																	•**
SC.3.PE.3.2	Demonstrate how programs written differently can have the same outcome.																	•**
SC.3.PE.3.3	Use graphical programming or visual cues to represent a set of instructions (algorithm) that includes repetition.																	•**
SC.3.PE.3.4	Create a model or a simulation of a system and explain what the model shows.																	•**
SC.3.PE.3.5	Explain the process of sorting information into a useful order.																	•**





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Technological Impact																		
SC.3.TI.1 Investigate peri	SC.3.TI.1 Investigate periods of technological progress.																	
SC.3.TI.1.1	Summarize how different types of computing devices are used to communicate with others on a daily basis.								•	•			•					
SC.3.TI.1.2	Identify adaptive technology and discuss how it has changed over time.												•					
SC.3.TI.1.3	Discuss the uses of Artificial Intelligence (AI) in daily life.																•	
SC.3.TI.2 Recognize the	consequences of the misuse of Information.																	
SC.3.TI.2.1	Demonstrate awareness of copyright laws to show respect for the ideas of others when using digital artifacts.			•														
SC.3.TI.2.2	Identify various digital artifacts and whether they are copyrighted or trademarked.			•														
SC.3.TI.2.3	Cite evidence using direct and indirect citations.			•														
SC.3.TI.2.4	Identify digital information resources used to answer research questions.					•												

* Standard aligned using offline materials

** CodeMonkey Coding Curriculum sold separately for current customers

⁺ To be released in 2025